

Enabling Scientific Workflow Reuse through Structured Composition of Dataflow and Control-Flow

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Outline



- Control-Flow in Scientific Workflows and Kepler
 - Workflow Frames and Templates
 - Managing Control-Flow using Frames and Templates
 - Conclusion

Scientific Workflows



A model of the way a scientist works with their data and tools

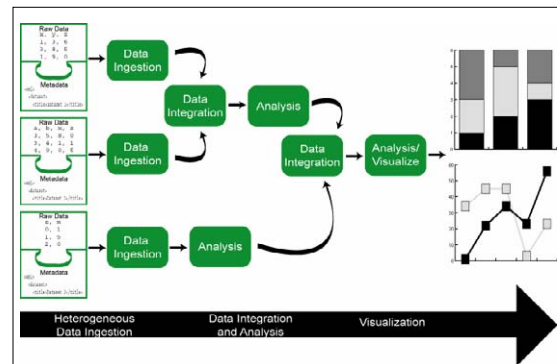
- Mentally coordinate data export, import, analysis via software systems

Emphasize dataflow (\neq business workflows which emphasize ctrl-flow)

Goals:

- Automation
- **Component reuse**
- Design & documentation

... make data analysis and management tasks easier for the scientist!



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Types of Scientific Workflows



- **Modeling & Design:** Capture or reverse-engineer processes and information flows at all levels
- **Knowledge Discovery:** Automate repetitive data access, retrieval, custom analysis (e.g. Blast), generic steps (PCA, cluster analysis, ...)
 - Ex: PIW, Motif analysis, NDDP, ...
- **"Plumbing":** Stage files, submit batch jobs, monitor progress, move files off XT3 to analysis and viz cluster, archive, steer computation, ...
 - Ex: Fusion simulation, Astrophysics (supernova simulation)
- **(Real-time) Analysis Pipelines:** processing of environmental and earth science data from sensor networks

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Commercial & Open Source Scientific Workflow Systems

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Why not just use a Python script?

- Users who can define, reuse, modify, specialize workflows may not be able to do the same for Python scripts
 - Other **advantages** to scientific workflows:
 - Modular **reuse** and application interoperability
 - Debugging and monitoring workflow execution
 - Automated data management (e.g., **provenance**)
 - Validation (e.g., structural and **semantic** typing)
- ... From integrated modeling to execution, optimization, archival, ...



The Kepler Scientific Workflow System

- Extends Ptolemy II (Berkeley), developed by a EECS community (design and simulation of complex systems)
- Open-source, Java
- Computation Models, Nested WFs, Loops
- Graphical Workflow Interface
- Workflow Execution
- Extensible Architecture
- Component Libraries
- Metadata, Discovery, Archival



KEPLER



Natural Diversity Discovery Project



Science Environment for Ecological Knowledge



Ptolemy II



Real-time Observatories Applications and Data Management Network



Encyclopedia of Life



The Geosciences Network



Scientific Discovery through Advanced Computing



The Kepler "Vision"

- End-to-end scientific workflow **design** and execution environment
- Data- and compute-intensive workflows
- Comprehensive component libraries for a wide range of scientific domains
- Enable collaboration, sharing across disciplines ("synergy")

NDDP www.nddp.org
 GEON www.geongrid.org
 Ptolemy II ptolemy.eecs.berkeley.edu/ptolemyII
 ROADNet roadnet.ucsd.edu
 SEEK seek.ecoinformatics.org
 SciDAC www-casc.llnl.gov/sdm

[Digression ...



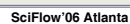
- ... for the benefits of this audience
- ... a 3 min detour to/Tour de Force of Kepler
- For a 45 min crash-course/introduction see the EDBT'06 tutorial on Scientific Data Management ...

... or from a napkin drawing ...

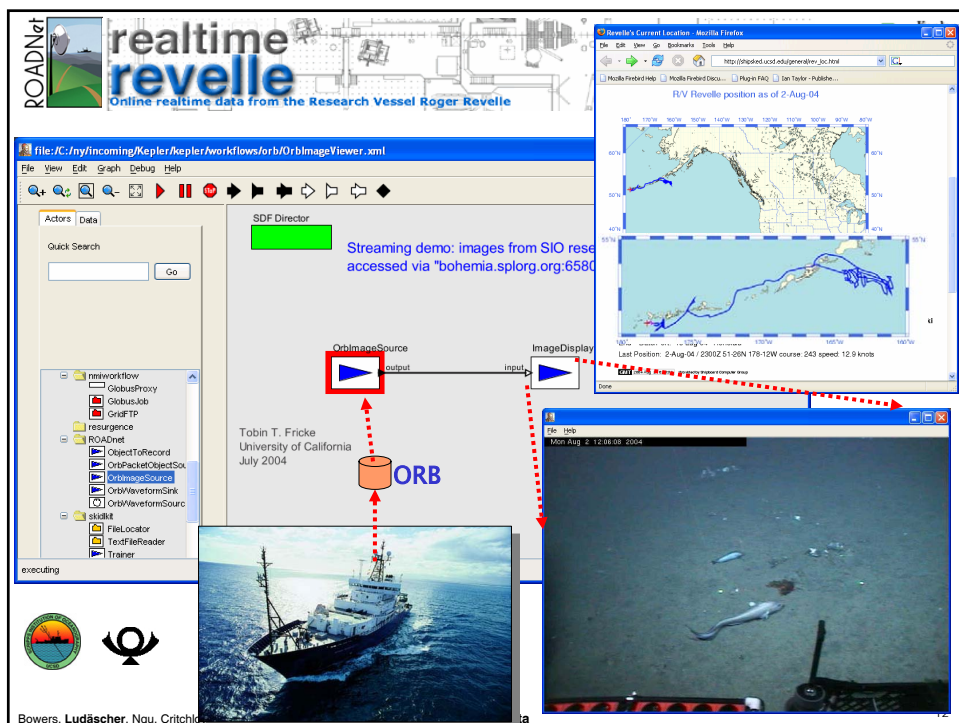
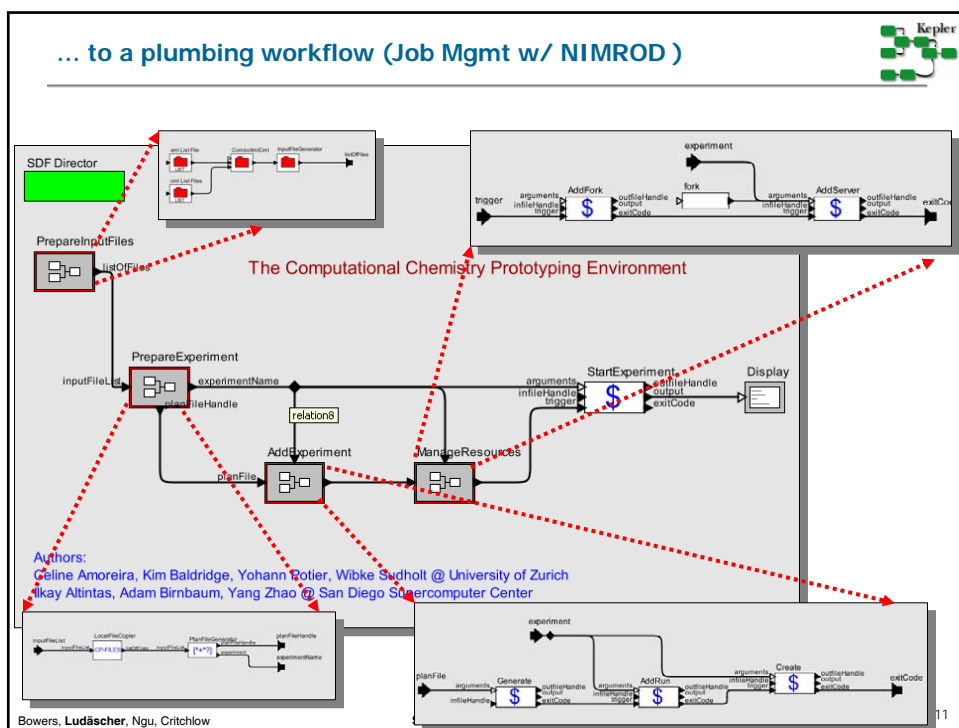


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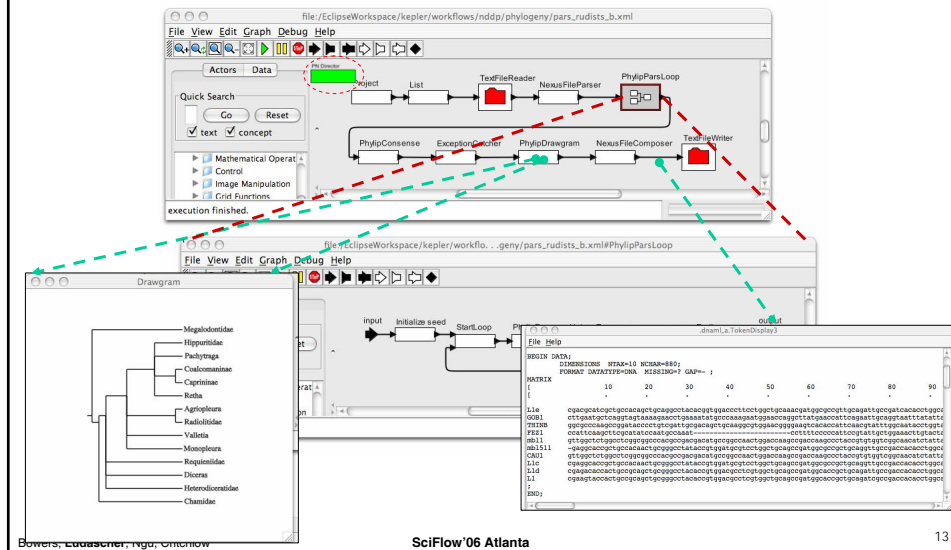


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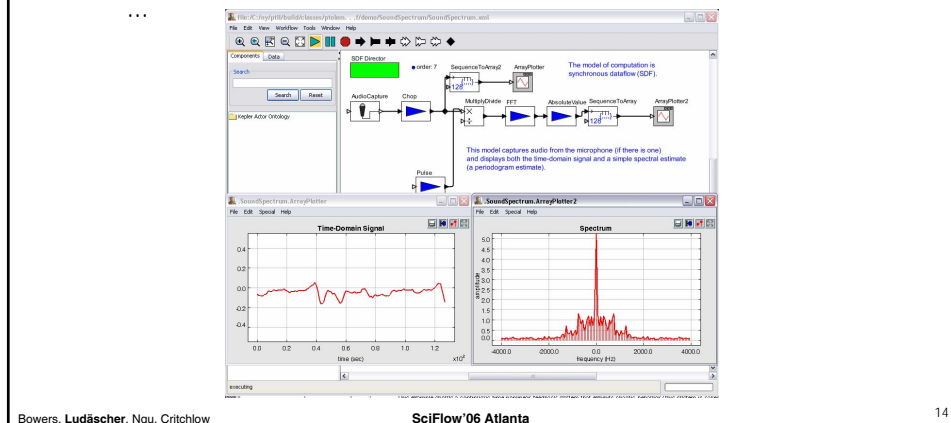
A Simple Scientific Workflow

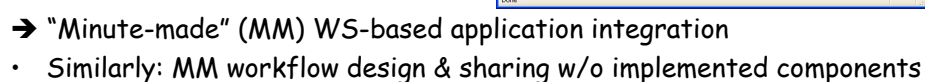
Example scientific workflow run, executed as a Dataflow Process Network



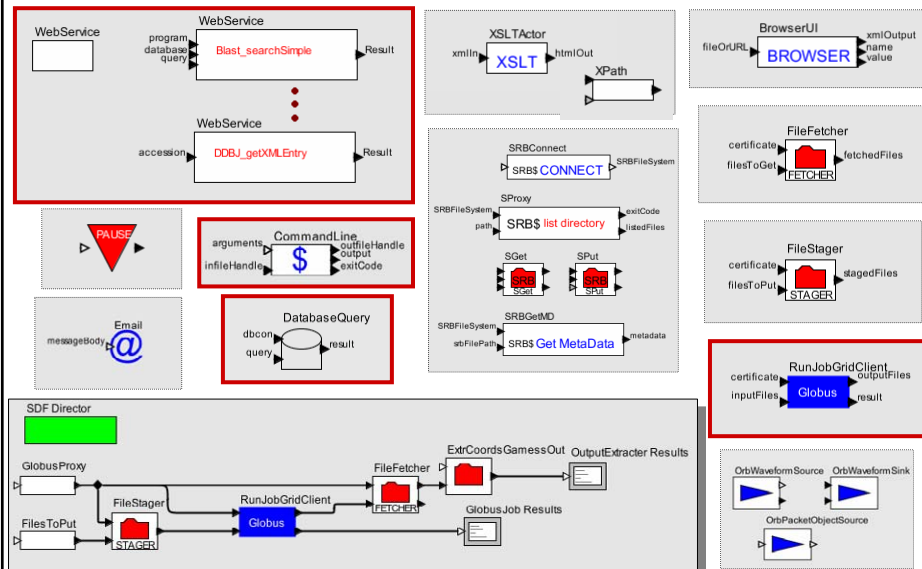
Driving the point home...

- Dataflow-oriented scientific workflows have features of
 - ... stream-processing
 - ... data-, task-, and **pipeline-parallelism**
 - ... signal processing systems
 - ... visual PSEs: AVS/Express, IBM DataExplorer, OpenDX, LabView,





Some KEPLER Actors (out of 160+ ... and counting... last week: simple Condor support)



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Flow-Based Programming & Design for SWF



- Just doing visual-programming by itself does **NOT** lead to **modular, re-usable, maintainable workflows!**
- To fully exploit the dataflow paradigm ...
... **Think Dataflow!**

→ **Flow-based Programming**
→ ... combined w/ Functional,
Collection-oriented Programming



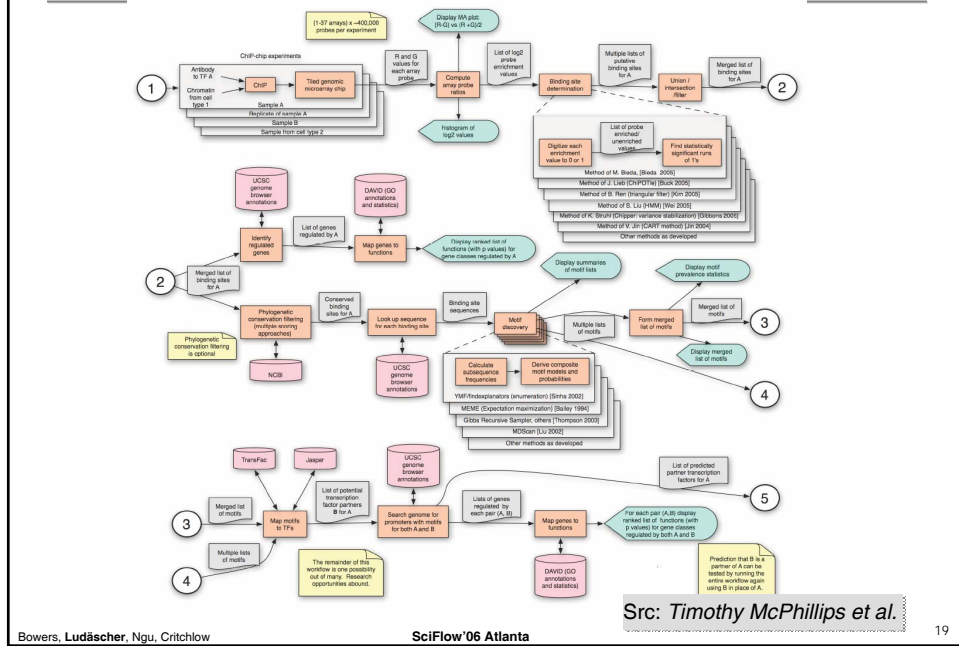
- ... similar to assembly-line metaphor

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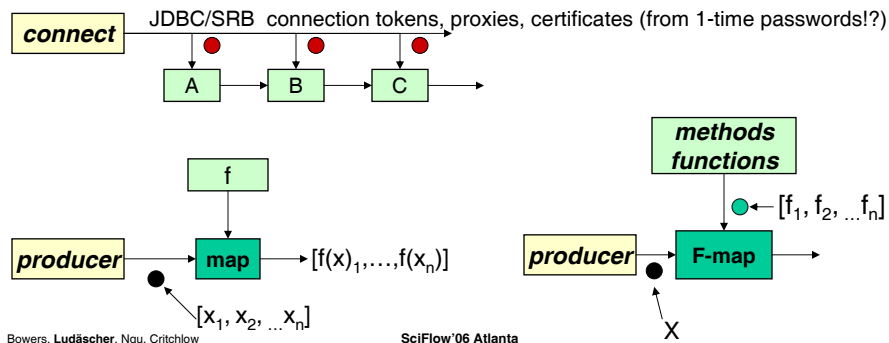
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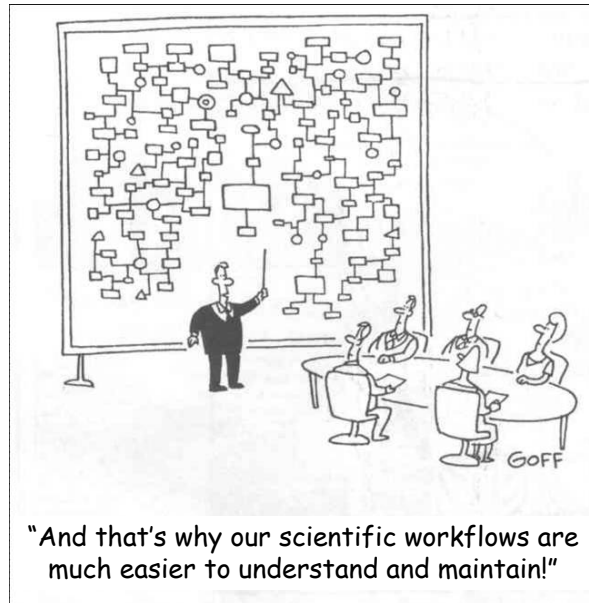
A Bioinformatics Workflow



Towards Flow-based Design Patterns

- Generality vs specialization of actors
 - also loosely coupled vs tightly coupled
- Data transformation pipelines
 - alternate compute and data transformation steps
- Stage-execute-fetch pattern (Grid/HPC/HTC-WFs)
- Loops, higher-order functions (map, foldr, ...)
 - cf. Taverna's automatic loop insertion based on data types





Complexity in Scientific Workflow Engineering



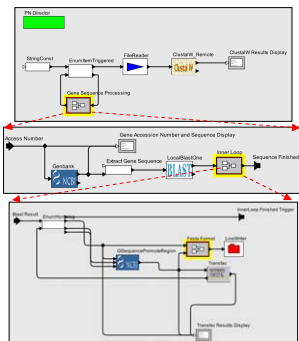
- While many systems (including Kepler) support execution ... little support exists for **scientific workflow engineering**
 - Formal (abstract) models for scientific workflows
 - End-to-end workflow development, e.g., methods, frameworks, management
 - Mechanisms for discovery, **reuse**, and adaptation of existing data, workflows, and actors

Complexity in Scientific Workflow Engineering

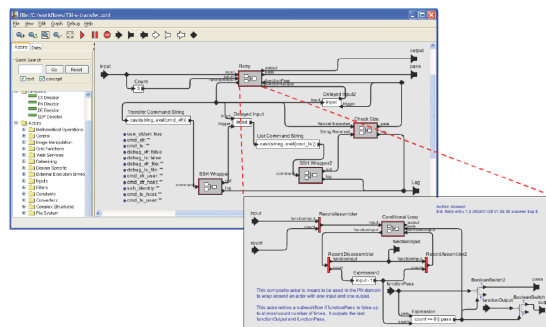


The use of "control-flow" primitives

- Managing complex data structures (select/filter/transform)
- Provenance, logging, data management
- **Fault-tolerance** and **exception handling**



Custom actors, hand-crafted control flow
limited to sequential execution
(SSDBM'03)



Fault-tolerance control-flow "wired-in",
e.g. via Boolean switches,
complex branching and looping

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Modeling Control-Flow Constructs in Dataflow



- **Dataflow** in Kepler
 - Based on **dataflow process networks** (Kahn et al, Lee et al)
 - Supports **pipeline parallelism** (streaming data)
 - Natural paradigm for **data-driven** workflows
 - Efficient analysis and scheduling
 - **Intuitive model** for workflow designers
- **Control-Flow** in Kepler
 - Branching via if-then-else and switch-case statements
 - Iteration with multiple entry and exit points
 - Low-level actors for manipulating structure (e.g., record-to-array)
- Problems modeling Control-Flow directly using Dataflow
 - Overly complicated workflows; hard to understand (low-level programming)
 - Maintenance, debugging, extending
 - ➔ limited reusability; complex re-configuration



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Approach



- Design Abstractions
 - **Workflow Frames:**
 - Abstract actor placeholders, denoting set of possible implementations
 - **Workflow Templates:**
 - A (reusable) workflow which includes frames (for easy “plug-in”)
- Transducer Templates

Based on “modal models” from Ptolemy:

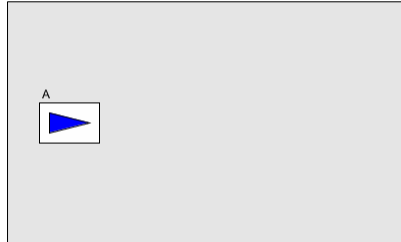
 - Special templates that embed finite state machines
 - States can be frames/templates
 - More convenient for many types of control-flow
- Applying Frames and Templates
 - Three-level pattern for generic control-flow components
 - Examples: Generic Data Transfer (GDT) and Remote Execution (GX)

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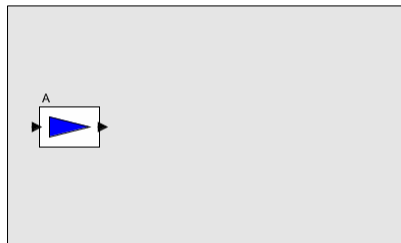
Actor-Oriented Modeling



Actors

- single component or task
- well-defined interface (signature)
- given input data, produces output data

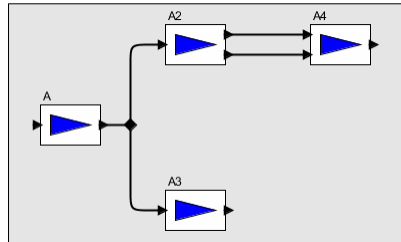
Actor-Oriented Modeling



Ports

- each actor has a set of typed input and output ports
- they make up the actor's signature
- produce/consume data (a.k.a. tokens)
- parameters are special (more “static”) ports

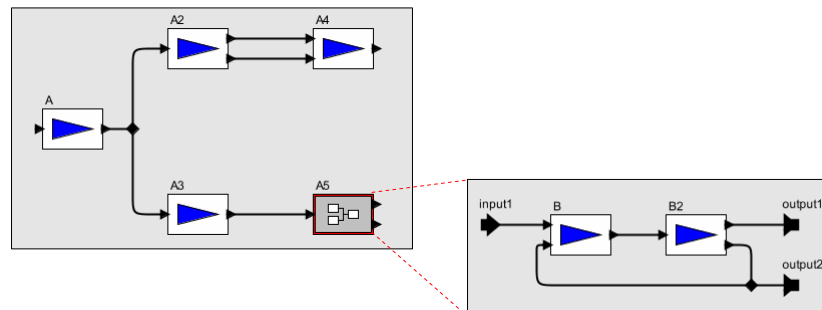
Actor-Oriented Modeling



Dataflow Connections

- actor "communication" channels
- directed (hyper) edges
- connect output ports with input ports
- merge step + distribute step

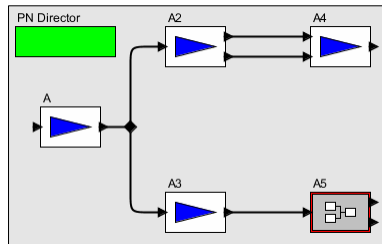
Actor-Oriented Modeling



Sub-Workflows (aka Composite Actors)

- composite actors "wrap" sub-workflows
- like actors, have signatures (i/o ports of sub-workflow)
- ➔ hierarchical workflows (arbitrary nesting levels)

Actor-Oriented Modeling



Directors

- define the **execution semantics** of workflow graphs
- schedule and execute workflow graphs
- sub-workflows may be governed by different directors
- Examples: Synchronous Data-Flow (SDF), Process Networks (PN), Discrete Event (DE), Finite State Machine (FSM)

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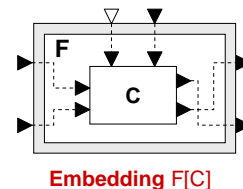
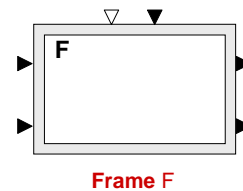
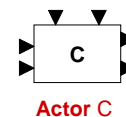
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Workflow Frames



- **Actors** are **concrete**
Correspond to particular implementations
- **Frames** are **abstract**
Denote sets of similar actor implementations
 - making an abstract signature/API a “**first-class citizen**” (a named entity)
 - a **placeholder** for a component to be “plugged in” (akin to picture frames)
 - input, output, and parameter ports
 - an **embedding** of C in F is a set of pairs “wiring” ports of C to ports of F
 - embedded components may introduce new ports, and may ignore some existing ports of F



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Advantages of Frames



- **Workflow Specification**

- For **workflow designers**, frames are placeholders for components that will be instantiated and specialized later
- High-level, conceptual definitions of workflows
- Useful for when multiple methods exist (algorithms, protocols, etc.)

- **Actor Abstraction**

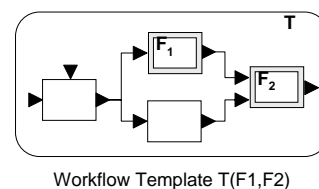
- For **actor (library) developers**, frames can be used as abstractions for a family of components with similar function
- Can represent a “unified” signature (ports) for similar actors

Workflow Templates



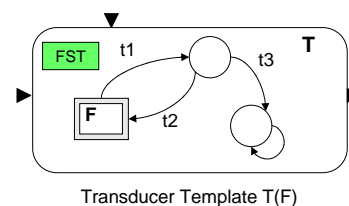
- Just as frames abstract actors, **templates** abstract workflows

- partially specifies the behavior of a workflow
- consist of a workflow graph, where some of the components are frames or templates
- input, output, and parameter ports



- **Transducer Templates:**

- Behavior modeled via finite state transducers
- States can be frames (or templates)

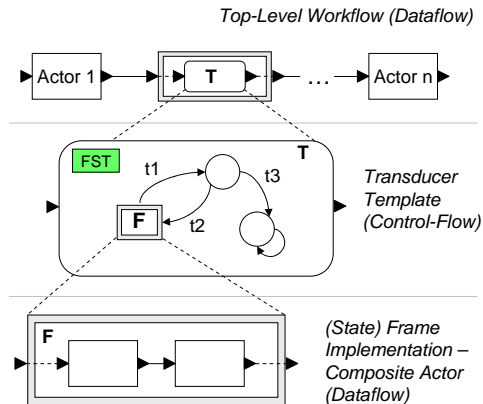


3-Layered Transducer Template Design Pattern



- In general, templates and frames can be arbitrarily nested
- A specific pattern we've found useful in practice:

- **Level 1:** A frame representing a **particular task** (e.g., data transfer), but encapsulating a set of alternative **transducer templates**
- **Level 2:** A transducer-template embedding, implementing a particular **control-flow behavior**
- **Level 3:** Embeddings of transducer states, denoting particular **task implementations** (for the Level 1 abstract function)



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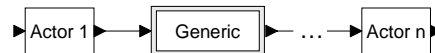
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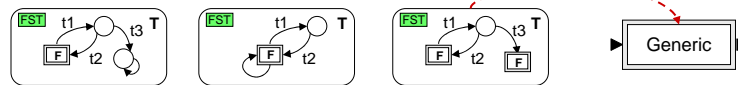
Using the Pattern



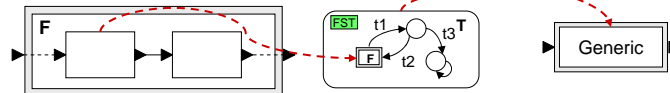
A Workflow Designer first selects a **generic component G**



Then selects a **behavior** from the **available templates** of G



Then selects **task implementations** for the template



- The configuration is entirely performed through the generic component ...

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Outline

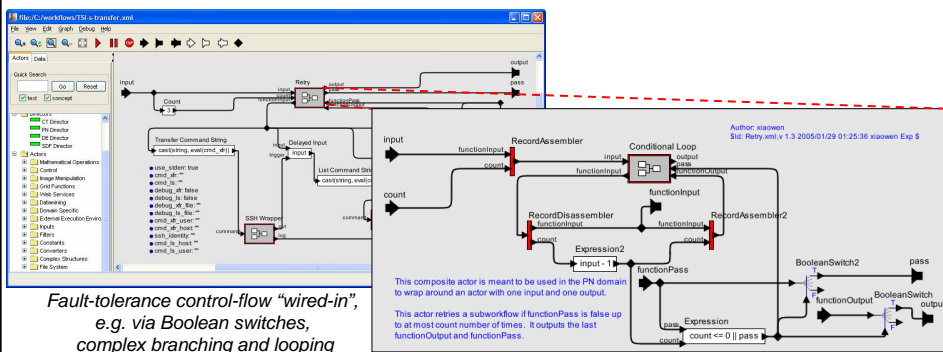


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Data Transfer and Fault-Tolerance



- Data transfer is a common task in scientific workflows
 - The transport protocol and dynamic behavior used to operate the protocol is often **hardwired** into the workflow
 - The “Retry” composite actor for fault-tolerant data transfer: contains complex feedback loops; Boolean switches; and hand-coded actors (ConditionalLoop)

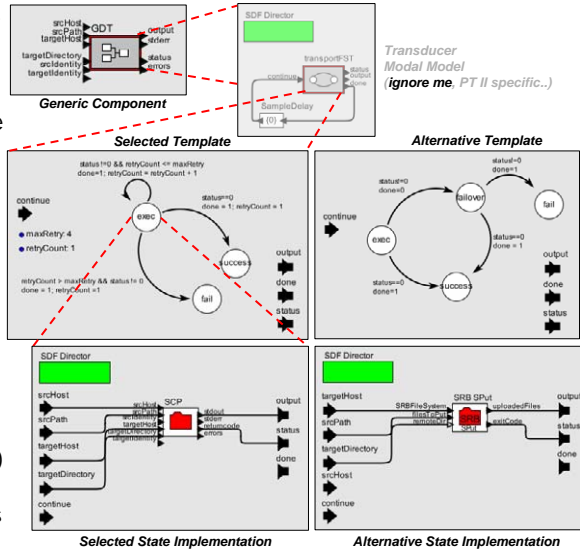


The Generic Data Transfer Component



The **GDT actor** implements the *transducer template pattern*:

- The GDT frame specifies a basic file-transfer i/o signature
- GDT encapsulates two transducer templates (**simple retry** and **failover**)
- The *exec* (and *failover*) states are modeled as frames
- The **SCP** and **SRB Put** implementations are shown
- The GDT configuration is performed via GDT's configuration menu (in Kepler)
 - ModalModel actor (Ptolemy) is used to implement transducers in Kepler



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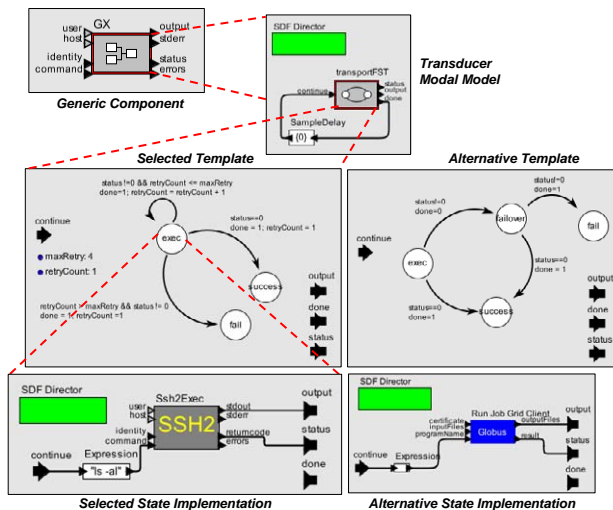
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The Generic Remote Execution Component



The **GX actor** also implements the transducer template pattern:

- The GX interface is slightly simpler than GDT
- Like in GDT, users select desired template, then corresponding task implementations
- Directly **reused** the GDT templates
- The **SSH2** and **Globus** implementations are shown
- Both GX and GDT can be easily **reconfigured**, e.g., by selecting different task implementations or template behaviors



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Conclusions and Future Work



- While dataflow has many advantages, control-flow modeling can be cumbersome ...

... **new methods are needed** for **modeling** and **designing** dataflow-based workflows requiring complex control-flow

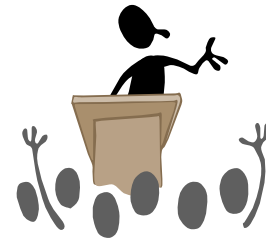
Contributions

- Workflow frames and templates as new design entities
- Transducer templates for specifying control-flow
- 3-layer pattern for modeling generic components, with configurable control-flow and underlying task implementation
- An initial Kepler implementation, with data transfer and remote execution examples

Future work

- Extend current prototype in Kepler
- Promote frames and templates to first-class constructs in Kepler
- Extend frames to support structural mappings, semantic types, etc.
- Populate Kepler with useful templates and frames
- Look at ways to combine transducer templates (behaviors)

Q & A ... and Acknowledgements



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